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Arma 3 keeps ing mods

Arma 3 has one of the best modding communities in the world. In fact, almost the entire gaming experience is powered by mod creators and server administrators. In this blog we take a look at 12 of the best Arma 3 mods available. We've included a mix of multiplayer mods and mods you can play alone or cooperatively with your friends. Altis Life Altis Life is a role-playing mod for Arma 3 that can be found sitting in the server reader. It is one of the most popular mods for Arma 3. In Altis Life you start with nothing and have to get up the ladder by doing jobs. When you play longer, you will find that it is easier to make money by carrying out illegal activities such as robbing banks or selling drugs. Every Alt's life server will have a set of police online that will be there to respond to crime reports, so it's a constant game of cat and mouse with the police. You will also get in touch with other criminals. King of the Hill King of the Hill is a faction based open world shooter game mode. With King of the Hill you can join a faction and start fighting for territorial control in a massive scale war. As you secure more kills and help the faction complete more goals, you make more money. The money you earn in King of the Hill can be spent on providing better equipment and weapons for your relief. You can also level up as you play longer and access more weapons, gadgets, and vehicles. Arma 3 Exile is an open world multiplayer survival mod. In Exile, you need to search buildings for loot, get items to prevent your character from dying of thirst or hunger, and start building a base with your friends. Arma 3 Exile offers a similar experience to some of the Arma 2 DayZ mods – the core gameplay surrounds the base building and potential PVP battles you will have with other players. Weapons are not massively difficult to obtain, but it will take some time to build up a decent arsenal. Arma 3 Wasteland Arma 3 Wasteland is the closest you'll get to an open shooter. The focus of Wasteland is to give server owners the tools to quickly create a fun PVP server for players. Because the Wasteland rules can be changed, the experience you get from server to server will be a little different, but just know that if you want to shoot something, choosing the Arma 3 Wasteland server in the server list can be one of the fastest ways to get started. Arma 3 Rally Skopos Course If you get tired of all the fighting going on in other Arma 3 mods, the Rally Skropos course mod can take your interest. With this mod, you have the task of racing through a racetrack built right into the huge Altis map. Mod is still ongoing work, but you can change vehicles and some settings to keep things interesting longer. Dynamic Universal War System Dynamic Universal War System throws you into the fun by randomly generating a promotion every time you open the mod. The campaign will give you different objectives and to record. Each time you get different locations, different scenarios and varying levels of AI resistance to go up against. Dynamic Universal War System is a great mod to play alone or cooperatively with your friends. PLAYERUNKNOWN's Battle Royale Not everyone knows this, but PLAYERUNKNOWN originally started his career with this very Battle Royale mod. While there is no doubt that the entire Battle Royale game is now the best option, if you don't have money for BattleRoyals, the version built into Arma 3 does well to deliver on PLAYERUNKNOWN's original vision for the gaming genre. Epoch Epoch is another world survival mod that blends game genres and draws inspiration from a variety of different mods. It gives a similar experience to Exile, but with some differences. Epoch has more focus on building currency and trading with an economy system. Players can use their earnings to buy better loot. Players can also earn more money by fighting enemies, killing players and participating in various activities. There are also many hostile environments such as extreme temperatures and earthquakes that can mix things up. BreakingPoint Breaking Point is a zombie survival mod for Arma 3 that has a strong focus on PVP gameplay. In Breaking Point, there is a wide variety of weapons, and players need to raid areas to find better equipment. A number of medical items are included and a player health status system is used to include features such as bleeding and broken bones. Players can build and find vehicles and helicopters. When a vehicle is yours, it will remain on the server until it is destroyed. There is also a construction system for building small camps and bases. It's Just War - Arma 3 Warhammer 40,000 Mod It's Just War is a Mod that turns Arma 3 into a Warhammer 40,000 battle arena. Mod includes weapons, vehicles and armies from the 40,000 universe. A lot of work needs to be done before it's just war feels like a solid, playable title, but for now it's still quite spectacular to see the work that has gone into it. If you're a Warhammer fan, you'll really like this mod, that's for sure. Arma 3 Personal Arsenal With Arma 3 Personal Arsenal mod, you can pull up an interface at any time to edit your character and loadout, or spawn in different elements. It's the perfect way to test out all the elements of Arma 3, and it can be a fun way to find items in Arma 3 that you might have missed. Arma 3 Personal Arsenal is compatible with local host modes and game modes, so you can even use it with other game modes when playing with you and your friends. Summary We hope that you like these Arma 3 mods. You can find them all at searching the Steam Community Workshop or by visiting the in-game server. Check out the entire Arma Franchise on Steam Contains 10 items: Arma 3, Arma 3 Karts, Arma 3 Helicopters, Arma 3 Sharpshooters, Arma 3 Apex, Arma 3 Laws of War, Arma 3 Jets, Arma 3 Tac-Ops Mission Pack, Arma 3 Tanks, Arma Contact Add Account A significant step forward for the king of military simulation... Arma 3 is an outstanding war story generator. 84/100 - PC GamerArma 3 ambition in recreating so many elements of modern warfare will amaze you.8/10 - GameSpot Experience real combat gaming in a massive military sandbox. Deploying a wide variety of single and multiplayer content, over 20 vehicles and 40 weapons, and unlimited content creation capabilities, this is your PC's premier military game. Authentic, diverse, open - Arma 3 sends you to war. Altis ↦ StraitsDefeat your enemy on a richly detailed, open world battlefield - spanning 290 km² of Mediterranean island terrain. From expansive cities to rolling hills, whether steaming the tank over the dusty plains, flying a transport helicopter over the dense forests, or leading asymmetric warfare from the rocky hills, the islands of Altis and Stratis are dynamic worlds, giving in to the most varied engagements in games. Weapons ↦ VehiclesHead in battle on foot, drive armored vehicles, or take to the sky in helicopters and jets. Conduct a combined weapon attack over air, land and sea, with over 20 vehicles to drive and pilot, 40+ weapons to pick from, customizable loadouts with short- and long-range attachments, and various types of equipment to suit your needs on the battlefield. With a massive arsenal at your disposal, Arma 3 moves you into a world of tactical possibilities. SingleplayerFollow the story of Ben Kerry, a soldier who gets caught up in a Mediterranean flashpoint, over three gameplay-driven campaign episodes: Survive, Customize, Win. Immerse yourself in Arma 3's varied gameplay by completing the focused showcase scenarios. Drive through the competing firing exercises to hone your shooting and movement skills, and complete your training by signing up for Arma 3 Bootcamp, which features SP and MP training and a dedicated virtual reality training environment. MultiplayerFight online in the massive military sandbox that is Arma 3. Create a squad and team up against your enemy in the official Defend and Seize multiplayer scenarios. Or jump into one of the many popular unofficial game modes developed by the Arma 3 community. Experience a new form of multiplayer in Arma 3 Zeus, where Game Masters has the ability to influence the battlefield of other players in real time. Content CreationStart to create your own experiences with Arma 3's intuitive scenario editor and powerful modding tools. Enjoy a platform filled with player-created content, ranging from custom weapons and vehicles, to intense singleplayer scenarios and all-new multiplayer modes. Share and discover content on the Arma 3 Steam Workshop, which lets you install player-created content with the click of a button. Renewed EngineNavigate battlefield with floating new animations: Feel the destructive power of battle with the upgraded audio engine, new ragdoll simulation and PhysX™-supported vehicles. Pressure Of game-changing innovations, the highly moddable Real Virtuality™ 4 engine powers a new generation of Arma with even more amazing graphics, wide simulation gaming and massive sandbox terrain. Minimum: OS: Windows 7 SP1 (64bit) Processor: Intel Dual-Core 2.4GHz or AMD Dual-Core Athlon 2.5GHz Memory: 4 GB RAM Graphics: NVIDIA GeForce 9800GT / AMD 1 Radadeon HD 5670 / Intel HD Graphics 4000 with 512 MB VRAM DirectX® 10 Hard Drive: 45 GB free space Audio: DirectX® compatible built-in Recommended:OS: Windows 7 / 18 / 10 (64bit) Processor: Intel Core i5-4640 or AMD FX 4300 or better Memory: 8 GB RAM graphics: NVIDIA GeForce GTX 660 / AMD Radeon HD 7800 Series / SSD/Hybrid HDD/SSHD storage Audio: DirectX® compatible sound card Arma 3 supports BattleEye anti-cheat engine. Most server administrators choose to activate it on their servers, so please refrain from cheats and hacks, or you can get a global ban. BattleEye global bans are shared with DayZ and Arma 2: Operation Arrowhead. Page 2 Browse the latest, top-selling and discounted action products on Steam Page 3 You can request a refund for almost any purchase on Steam for any reason. Maybe your PC doesn't meet the hardware requirements; maybe you bought a game by mistake; maybe you played the title for an hour and just didn't like it. It doesn't matter. Valve will, upon request via help.steampowered.com, issue a refund for any reason, if the request is made within the required return period, and in the case of play, if the title has been played for less than two hours. There are more details below, but even if you fall outside the refund rules we've described, you can request a refund anyway and we'll take a look. You will be issued a full refund of your purchase within one week of approval. You will receive a refund in Steam Wallet funds or through the same payment method you used to make your purchase. If, for any reason, Steam cannot issue a refund via your first payment method, Steam Wallet will be credited the full amount. (Some payment methods available through Steam in your country may not support refunding a purchase back to your original payment method. Click here for a full list.) The Steam refund offer, within two weeks of purchase and with less than two hours of play time, applies to games and applications in the Steam Store. Here's an overview of how refunds work with other types of purchases. Refunds on downloadable content (Steam Store content that can be used in another game or other software, Downloadable Content) downloadable content purchased from the Steam Store will be refunded within a fortnight of purchase and if the underlying title has been played for less than two hours since downloadable content was purchased, as long as downloadable content has not been consumed, modified or transferred. Please note that in some cases Steam cannot provide a refund for any third-party downloadable content example if downloadable content levels up a game character), game character), exceptions will be clearly marked as non-refundable on the Store page prior to purchase. 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Similarly, we will track your process across our websites and applications to that you are not a bot and to optimize our services. 3.5 Your use of games and other subscriptions in order to provide you with services, we must collect, store use various information about your activity in our content and services. Content-related information includes your Steam ID, as well as what's commonly called game statistics. Game statistics mean information about the game's preferences, game progress, game time, and information about the device you're using, including the operating system you're using, device settings, unique device identifiers, and crash data. 3.6 Tracking data and cookies We use Cookies, which are text files located on your computer, and similar technologies (e.g. web beacons, pixels, ad codes and device identifiers) to help us analyze how users use our services, as well as to improve the services we provide to improve marketing, analytics or website functionality. The use of cookies is standard on the internet. Although most browsers automatically accept cookies, the decision is to accept or not yours. You can adjust your browser settings to prevent the receipt of cookies, or to notify when a cookie is sent to you. You can refuse the use of cookies by choosing the correct settings in your browser. The administration of the use of cookies for each browser is described in more detail on the following help page: However, please note that if you do this, you may not be able to access the full functionality of our websites. When you visit any of our services, our servers log your IP address, which is a number that is automatically assigned to the network your computer is part of. 3.7 Content Recommendations We may process information collected in accordance with this section 3 so that content, products and services displayed on the Steam Store pages and in update messages displayed when you start the Steam client can be tailored to meet your needs and are filled in with relevant recommendations and offers. This is done to improve the customer experience. You can prevent processing of your data this way by turning off automatic loading of the Steam Store page and steam notifications in the Interface section of the Steam client settings. Subject to your own consent or where expressly permitted by applicable email marketing laws, Valve may send you marketing messages about products and services offered by Valve to your email address. In such a case, we may also use your collected information to personalize such marketing messages, as well as collect information about whether you opened such messages and what links in the text you followed. You may opt out at any time or withdraw your consent to receive marketing emails by either withdrawing your consent on the same page where you have previously stated it or clicking the unsubscribe link in each 3.8 Information required to detect violations We collect certain data required for our detection, investigation and prevention of fraud, cheating and other applicable laws (Violations). This data is used only for detection, examination, prevention and, where applicable, acts on such violations and is stored only for the minimum time needed for this purpose. If the data indicates that a breach has occurred, we will further store the data for the establishment, exercise or defense of legal claims under the applicable statute of limitations or until a legal matter relating to it is resolved. Please note that the specific data stored for this purpose cannot be disclosed to you if the disclosure will compromise the mechanism through which we discover, investigate and prevent such breaches. 4. How long we store data We will only store your information for as long as necessary to fulfill the purposes for which the information is collected and processed, or - where applicable law provides longer storage and retention periods - for the storage and retention period required by law. Then your personal data will be deleted, blocked or anonymized, as set out in applicable law. In particular: If you terminate your Steam Account, your personal data will be marked for deletion, except to the extent that legal claims or other applicable legitimate purposes dictate a longer storage. In certain cases, personal data cannot be completely deleted to ensure the consistency of the gaming experience or the Steam Community Market. For example, matches you have played that affect other players' matchmaking data and scores will not be deleted. Instead, your connection to these matches will be permanently anonymized. Please note that Valve is required to retain certain transaction data in accordance with statutory trade and tax legislation for a period of up to ten (10) years. If you withdraw your consent as a processing of your personal data or the personal data of your child is based on, we will delete your personal data or your child's personal data, respectively, without undue delay to the extent that the collection and processing of the personal data was based on your withdrawn consent. If you exercise a right to object to the processing of your personal data, we will review your objection and delete your personal data that we processed for the purpose you objected without undue delay, unless another legal basis for processing and retaining that data exists or unless applicable law requires us to retain the data. 5. Who has access to a data valve does not sell personal data. However, we may share or provide access to each of the categories of personal data we collect as needed for the following business purposes. 5.1 Valve and its subsidiaries may share your personal data with each other and use it to the extent necessary to achieve the purposes listed in section 2 above. By reorganization, sale or merger, we may transfer personal data to the relevant third party in accordance with Promise. 5.2 We may also share your personal with our third-party service providers providing support services in connection with goods, content, and services distributed through Steam. Your personal data will be used in accordance with this Privacy Policy and only to the extent necessary to perform customer service. 5.3 In accordance with Internet standards, we may also share certain information (including your IP address and the identification of Steam content you wish to access) with our third-party network providers that provide network services for content delivery and game server services in connection with Steam. Our content delivery network providers enable the delivery of digital content you have requested, such as when you use Steam, by using a system of distributed servers that deliver the content to you, based on your geographic location. 5.4 Our Google Analytics Website uses Google Analytics, a web analytics service provided by Google, Inc. (Google). Google Analytics uses cookies to help website operators analyze how visitors use the website. The information generated by the cookie about visitors' use of the website is usually transmitted to and stored by Google on servers in the United States. On this website, IP anonymization has been enabled. The IP addresses of users visiting Steam will be shortened. Only in exceptional cases is a full IP address transferred to a Google server in the United States and shortened there. On behalf of the website operator, Google will use this information for the purpose of evaluating the site for its users, to compile reports of website activity, and to provide other services related to website activity and internet use for website operators. Google does not associate the IP address transmitted in connection with Google Analytics with other data that Google has. You can refuse the use of cookies by choosing the correct settings in your browser. However, please note that in this case you may not be able to use full functionality on this site. You can learn more about how Google Analytics collects and uses data www.google.com/policies/privacy/partners. Furthermore, you can prevent Google's collection and processing of data about your use of the website by downloading and installing the browser plugin via the following link: 5.5 We make certain data related to your Steam Account available to other players and our partners through the Steamworks API. This information can be accessed by anyone by asking on your Steam ID. At a minimum, the public persona name you've chosen to represent you on Steam and your avatar image is available in this way, as well as whether you've been prohibited from cheating in a multiplayer game. The availability of additional information about you can be controlled via the Steam Community User Profile page; data publicly available on your profile page can be accessed automatically through Steamworks API. In addition to publicly available information, game developers and publishers have access to certain information from the Steamworks API directly related to the users of the games they operate. This information includes, at a minimum, your ownership of that game. Depending on which Steamworks services are implemented in the game, it may also include information on the leaderboard, your in-game progress, achievements, multiplayer game game information, in-game items, and other information needed to serve the game and support it. For more information about which Steamworks services a particular game has implemented, read the store page. Although we do not knowingly share personally identifiable information about you through the Steamworks API, such as your real name or email address, any information you share about yourself on your Public Steam Profile can be accessed through the Steamworks API, including information that may make you identifiable. 5.6 The Steam Community contains bulletin boards, forums and/or chat areas, where users can exchange ideas and communicate with each other. When you post a message to a whiteboard, forum, or chat site, please be aware that the information is made publicly available online; That's why you do it at your own risk. If your personal information is posted on one of our community forums against your will, you can use the reporting feature and the Steam help page to request removal. 5.7 Valve may allow you to link your Steam Account to an account offered by a third party. If you agree to link your accounts, Valve may collect and combine information you allowed Valve to receive from a third party with information about your Steam Account to the extent permitted by your consent at that time. If the link of the accounts requires the transfer of information about your person from Valve to a third party, you will be informed of it before the link takes place and you will have the opportunity to consent to the linking and transfer of your information. The third party's use of your information will be subject to the third party's privacy policy, which we encourage you to review. 5.8 Valve may release personal data in order to comply with court orders or laws and regulations that require us to provide such information. 6. Your rights and control mechanisms The data protection laws of the European Economic Area, California and other territories give their citizens certain rights in relation to their personal data. While other jurisdictions may grant fewer statutory rights, we do the tools designed to exercise such rights available to our customers worldwide. To allow you to exercise your data protection rights easily, we provide a separate section on the Steam Support Page (Privacy Dashboard). This gives you access to your personal data, allows you to correct and delete them where necessary and for use where you feel the need. To access it, log in to the Steam support page on the and select the My Account -> Data related to your Steam account menu items. In most cases, you can access, manage or delete personal information in the privacy dashboard, but you can also contact Valve with questions or requests through the contact processes described in sections 8 and 10 below. As a resident of the EEA, you have the following rights in relation to your personal data: 6.1 Right of access: You have the right to access your personal data that we hold about you, that is, the right to require free (i) information about your personal data retained, (ii) access to and/or (iii) duplicates of the personal data retained. You can use the right to access your personal data through the Privacy Dashboard. If the request affects the rights and freedoms of others or is obviously unfounded or excessive, we reserve the right to charge a reasonable fee (taking into account the administrative costs of providing the information or communications or taking the requested action) or refusing to act on the request. 6.2 Right to remediation: If we process your personal data, we will endeavour to ensure by taking appropriate measures that your personal data is accurate and up-to-date for the purposes for which it was collected. If your personal data is inaccurate or incomplete, you can change the information you provided through the Privacy Dashboard. 6.3. Right to erasure. You have the right to collect the deletion of personal data about you if the reason we may collect it (see section 2 above) no longer exists or if there is another legal basis for deletion. For individual items of personal data please edit them via the Privacy Dashboard or request deletion via the Steam support page. You can also request deletion of your Steam account via the Steam support page. You can use the right to delete your Steam account, you lose access to Steam services, including your Steam user account, subscriptions, and game-related information related to your Steam user account, and the ability to access other services you use your Steam user account for. We allow you to restore your Steam account during a validity period of 30 (thirty) days from the moment you request deletion of your Steam account. This functionality does not allow you to lose your account by mistake, due to loss of your account credentials or due to hacking. During the suspension period, we may be able to complete financial and other activities that you may have started before you submit your Steam account deletion request. After the validity period, personal data relating to your account will be deleted in accordance with section 4. Over. In some cases, deleting your Steam account, and therefore deleting personal data, if your account has a business relationship with Valve, such as to your work for a game developer, you will only be able to delete your Steam account after you have transferred that role to another user or have dissolved your business relationship. In some cases, taking into account the complexity and number of requests, the period of personal data may be extended, but no longer than two more months. 6.4 Right to object. When our processing of your personal data is based on legitimate interests under Article 6(1)(f) of gdpr / 5.2.c) of this Privacy Policy, you have the right to object to this processing. If you object, we will no longer process your personal data unless there are compelling and prevailing legitimate reasons for the processing as described in Article 21 of the GDPR, especially if the data is necessary for the establishment, exercise or defense of legal requirements. You also have the right to file a complaint with a supervisory authority. 6.5 Right to restriction of the processing of your personal data You have the right to obtain restriction of the processing of your personal data under the terms set forth in Article 18 of the GDPR. 6.6 Right to personal data portability You have the right to receive your personal data in a structured, common and machine-readable format and have the right to transfer this data to another data controller under the terms set forth in Article 20 of the GDPR. Valve makes your personal data available in structured HTML format via the Privacy Dashboard as described above. 6.7 Right to post-mortem control of your personal data If French data protection legislation applies to you, you have the right to establish guidelines for the retention, deletion and transfer of personal data after your death in accordance with Article 40-1 of Act No. 7. Child The minimum age to create a Steam user account is 13 years. Valve will not knowingly collect personal data from children under this age. Where some countries use a higher age of consent for the collection of personal data, Valve requires parental consent before a Steam user account can be created and personal data associated with the person collected. Valve encourages parents to instruct their children never to give out personal information when they are online. 8. Contact information You can contact Valve's Data Protection Officer at the address below. While reviewing all requests submitted by mail, please note that to combat fraud, harassment and identity theft, the only way to access, correct or delete your data is by logging in with your Steam account on and selecting the menu items -> My Account -> View Account Data. Valve Corporation Att. Data Protection Officer P.O. Box 1688 Bellevue, WA 98009 European Representative for Data Protection Issues: Valve GmbH Att. Legal Rödingsmarkt 9 D-20459 Hamburg Germany 9. Additional information for users from the European Area, UK and Switzerland Valve and TR Technical Services Inc., the wholly owned U.S. subsidiary (collectively called Valve) comply with the EU-U.S. Privacy Shield Framework and Swiss-U.S. The Privacy Shield Framework as set forth by the U.S. Department of Commerce regarding the collection, use and retention of personal data transferred from the European Union and Switzerland to the United States. Valve has certified to the Ministry of Commerce that it complies with the Privacy Shield Principles. If there is a conflict between the terms of this Privacy Policy and the Privacy Shield Principles, the Privacy Shield Principles shall apply. To learn more about the Privacy Shield program and to view our certification, please visit . In accordance with the Privacy Shield Principles, Valve undertakes to resolve complaints about our collection or use of your personal information. EU and Swiss persons with inquiries or complaints regarding our Privacy Shield policies should first contact Valve here. If you have an unresolved privacy or data usage concern that we have not addressed satisfactorily, please contact our US-based third-party dispute resolution provider (free) on . As explained in the Privacy Shield Documentation (certain remaining claims that are not otherwise resolved may be subject to binding arbitration. In such cases, an arbitration option will be made available to you. The Privacy Shield Principles describe Valve's accountability for personal data that they later transfer to a third-party agent. According to the Principles, Valve shall remain responsible if third party agents process the personal data in a manner consistent with the principles, unless Valve proves that it is not responsible for the incident that gives rise to the damage. The Federal Trade Commission has jurisdiction over Valve's compliance with the Privacy Shield. 10. Additional information for California CCPA users gives California residents certain privacy rights regarding the personal data we collect. We are committed to respecting these rights and complying with the CCPA. The following explains these rights and Valve's practices with respect to them. Right to know. Under CCPA, you have the right to request that we disclose to you what personal data we collect, use, disclose and sell. Right to request deletion. You also have the right to request the deletion of personal data in our possession, subject to certain exceptions. Please note that your request to delete data may affect your use of the Steam Service in some cases, and we may decline to delete information for reasons set out in this Privacy Policy or as permitted by the CCPA. Other rights. CCPA also gives California residents the right to opt out of the sale of their personal information. As described in section 5, we do not sell personal data and have done so in the last 12 months. You also have the right to receive notice of our practices on or before the collection of your personal data. Finally, you have the right not to be discriminated against to exercise your rights under the CCPA. Exercise your rights. The primary way to access, manage, or delete your personal data is through the Privacy Dashboard, as described in section 6 of this Policy. Customers may also delete their Steam account and associated personal information as described in section 6.3 of this Privacy Policy. If you cannot access or delete data through the Privacy Dashboard, you can also contact us with a request to exercise these rights using the form found . To verify your identity, you'll need to log in with your Steam account to use the form. Finally, you can contact us with a request on questions@valvesoftware.com, but before you grant access to, or delete any, personal information, based on a request received by email, we must verify your identity using the Proof of Ownership process described on . You may appoint, in writing or through a proxy, an authorized agent to make requests on your behalf to exercise your rights under the CCPA. Before accepting such request from an agent, we will require the agent to provide proof that you have authorized it to act on your behalf, and we may need to verify your identity directly with us. Categories, sources, purposes and recipients of the data we collect. During the previous 12 months, we have collected the categories of personal data described in section 3 of this Privacy Policy. The sources from which we collect personal data and the purposes from which we collect and process it are described in sections 2 and 3. During the previous 12 months, we have disclosed for business purposes each of the categories of personal data with the categories of third parties as described in section 5. Revision date: 28. Maybe your PC doesn't meet the hardware requirements: maybe you bought a game by mistake, maybe you played the title for an hour and just didn't like it. It doesn't matter. Valve will, upon request via help.steampowered.com, issue a refund for any reason, if the request is made within the required return period, and in the case of play, if the title has been played for less than two hours. There are more details below, but even if you fall outside the refund rules we've described, you can request a refund anyway and we'll take a look. You will be issued a full refund of your purchase within one week of approval. You will receive a refund in Steam Wallet funds or through the same payment method you used to make your purchase. If, for any reason, Steam cannot issue a refund via your first payment Steam Wallet will be credited the full amount. (Some payment methods available through Steam in your country may not support refunding a purchase back to your original payment method. Click here for a full list.) The Steam refund offer, within two weeks of purchase and with less than two hours of play time, applies to games and applications in the Steam Store. Here's an overview of how refunds work with other types of purchases. Refunds on downloadable content (Steam Store content that can be used in another game or other software. Downloadable Content) downloadable content purchased from the Steam Store will be refunded within a fortnight of purchase and if the underlying title has been played for less than two hours since purchase. Refunds on In-Game Purchase Steam will offer in-game refunds for in-game purchases in all Valve-developed games within forty-eight hours of purchase, as long as the item of the game has not been consumed, modified or transferred. Third-party developers have the option to enable refunds for in-game items on these Terms. Steam will tell you at the time of purchase if the game developer has chosen to offer a refund on the game you are buying. Otherwise, non-refundable non-Valve games purchases will not be refunded via Steam. Refunds on pre-purchased titles When you pre-purchase a title on Steam (and have paid for the title in advance), you can request a refund at any time before releasing that title. The standard refund period of 14 days/two hours also applies, starting with the game's release date. Steam Wallet Refunds You can request a refund for Steam Wallet funds within fourteen days of purchase if they were purchased on Steam and if you have not used any of these funds. Renewable subscriptions For some content and services, Steam periodically (e.g. monthly, annual) offers access that you pay for regularly. If a renewable subscription has not been used during the current billing cycle, you can request a refund within 48 hours of your first purchase or within 48 hours of automatic renewal. Content is considered used if games in your subscription have been played during the current billing cycle, or if benefits or discounts included with your subscription have been used, used, modified, or transferred. Please note that you can cancel an active subscription at any time by going to your account information. Once your subscription is canceled, you'll no longer automatically renew, but you'll retain access to the content and benefits of your subscription until the end of your current billing cycle. Steam hardware Within the current time frame in the Hardware Reimbursement Policy, you can refund for Steam hardware and accessories purchased through Steam for any reason. You must send the hardware back to us within fourteen (14) days of requesting a refund and follow the instructions we give you. Please refer to the hardware refund rules for detailed guidelines for the Steam hardware and accessory return and cancellation process. Refund on bundles You can receive a full refund for any package purchased in the Steam Store, as long as none of the items in the package are transferred and if the combined usage time for all items in the package is less than two hours. If a package contains an item in the game or non-refundable downloadable content, Steam will tell you if the entire package can be refunded during check-out. Purchases made outside the steam valve cannot provide refunds for purchases made outside of Steam (such as CD keys or Steam wallet cards purchased from third parties). VAC Bans If you have been banned by VAC (Valve Anti-Cheat system) on a game, you lose the right to refund that game. Video Content We cannot offer refunds for video content on Steam (e.g. movies, shorts, series, episodes, and tutorials), unless the video is in a package of other (non-video) refundable content. Refunds on gifts Unresolved gifts are refundable within the standard 14-day/two-hour refund period. Redeemed gifts are refundable under the same terms if the gift recipient starts the refund. Funds used to buy the gift will be returned to the original buyer. EU right to opt-out For an explanation of how EU withdrawal rights work for Steam customers, click here. Misuse refunds are designed to eliminate the risk of purchasing titles on Steam, not as a way to get free games. If it looks like you're misusing refunds, we may stop offering them to you. We do not consider it abuse to request a refund on a title that was purchased on the eve of a sale, and then immediately rebuying that title for the sale price. You can request a refund or get other help with your Steam purchases help.steampowered.com. Last updated November 10, 2020 2020

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